# Help File

## **10,000** Wolves **10K** Ways™

10,000 Wolves 10K Ways™ is a 10K Ways™ slot game with up to 10,000 ways to win.

The game has 6 reels. It has 4 rows on reels 1 and 6; and 5 rows (inclusive of top reel) on reels 2, 3, 4 and 5.

The Average Theoretical Return to Player is: 96.16%

The expected payback reflects the theoretical return across a very large number of spins by numerous players over an extended period of time and cannot be affected by the player's strategy.

## **RULES**

### WILD



- WILD substitutes for all symbols except SCATTER.
- WILD appears on top reel only.

## **SCATTER**



• 6 or more SCATTERS trigger the Bonus Respins.

## **DIAMOND BONUS**



• Each SCATTER awards a prize or bonus in the Bonus Respins.









## **BONUS RESPINS**

- Bonus Respins are triggered when 6 or more SCATTER appear.
- 3 respins are awarded.
- All SCATTER symbols are held, and all remaining positions spin.
- When any new SCATTER symbols appear, they are held, and respins are reset to 3.
- Respins are completed when no more respins remain, or when all visible positions on the reels are filled with SCATTER symbols.
- Upon completion of respins, each SCATTER symbol awards a prize or bonus prize.
- Pink Diamond and Red Diamond bonus prizes may be awarded more than once per feature.
- Blue Diamond and Green Diamond bonus prizes may only be awarded once per feature.

- Blue Diamond bonus prize is 2000 x total bet.
- Green Diamond bonus prize is 250 x total bet.
- Pink Diamond bonus prize is 50 x total bet.
- Red Diamond bonus prize is 10 x total bet.
- Non-bonus prizes range from 1 to 100 x total bet.
- Bonus prizes are not progressive.
- Bonus Respins are played at the bet of the triggering spin.
- WILD symbols do not appear during Bonus Respins.
- Symbol pays shown in the paytable are not awarded during Bonus Respins.

## **GAME RULES**

- Player selects a Total Bet size to play 10,000 ways.
- Payouts are made according to the paytable.
- All wins are multiplied by total bet.
- Non-bonus prizes displayed over SCATTER symbols have already been multiplied by total bet amount.
- Highest win paid per winning combination.
- Coinciding wins are added.
- Only positions containing the winning symbol are used in determining the win for that symbol.
- All wins begin with leftmost reel and pay left to right only on adjacent reels.
- WILD substitutes for all symbols except SCATTER.
- WILD appears on the top reel only.
- The top reel adds a symbol to the reel it is above for reels 2, 3, 4 and 5.
- Every winning symbol (except SCATTER) explodes and is replaced by symbols coming from above on the reels and from the right in the top reel.
- Malfunction voids all pays and plays.

## How to play

Pick your bet amount and push spin button.





### **Spin Button**

Places a bet then spins the reels.

#### **Menu Button**



- Opens a window where the player can view info pages; go to lobby; change bets; configure autoplay and adjust game settings.
- It defaults to info pages.

#### **Balance Meter**

**BALANCE:** 

Display the player's current balance.

#### **Total Bet Meter**



Display the total wager staked.

#### Win Meter

WIN:

Display the current win amount.

#### **Info Button**

Display info pages.

#### **Return to Game Button**

Go back to base game.











#### **Home Button**

• Go to Lobby. Configurable per operator.

### **Bet Settings Button**

• Opens Bet configuration window, where player can select the desired bet amount.

### **Game Settings Button**

Open Game settings configuration window, where the player can adjust the following:

- Turn sounds On or Off
- Turn background music On or Off (keep sound effects On)

#### **Sound Buttons**

• Turn sounds On or Off respectively.

#### **Bonus Meters**

• Show Bonus amounts.

This is game rules version 3, dated November 10, 2023.